

Woodland Games

Site Location: general Assessor:Marina/Mark Date: 26/06/2014 Review date: June 2015						
Benefits of the Activity:						
Woodland games use the space in the woodland to build an increased awareness of the						
surrounding and connect with nature						
Some activities may involve heightening sense of touch, and sound e.g. blindfolds and						
reliance on guidance of peers.						
Building on team work, co-operation, language and social skills						
Physical activity for running, movement games, sense of body, balance, wellbeing.						
Gross and fine motor skills e.g. running or co-ordinated hand movements, timing etc						
Hiding games forward thought and planning, as well as awareness of space						
Undertake self chosen challenges, or direct group in co-ordinated manner						
Decision making skills Listening to instructions and completing tasks.						
Build up skills by repeating activities						
Discover how a stable environment changes in different seasonal or weather conditions						
Hazard	Likelihood	Severity				
Trip hazards when running	4	12				
Trip hazards when blindfolded	4	12				
Poking hazards from branches	3	6				
Getting lost/ stranger danger	2	8				
Risk Factor	High					
Control Measures						
Advise students and staff of hazards						
Ensure site is suitable for running and advise no running when not						
Mark potential trip hazards with bright fabric, bags etc.						
Ensure partners stay with blindfolded person throughout the activity						
Advise students on how to lead blindfolded person and advise slow walking						
Clearly define boundary and advise students to stay within this at all times						
Risk Factor Moderate						
Further Measures						

Risk Assessment scoring- Scores of 8 and above cease activity or reassess the control measures

Likelihood		Hazard severity		Risk Factor (likelihood x hazard severity)	
1	Very unlikely	1	Minor injury, scratches, bruises, burns etc.	1-3	Low
2	Unlikely	2	Moderate injury, cuts, grazing, burns etc.	4-7	Moderate
3	Likely	3	Serious- Person requires hospital treatment or time of school/work	8-12	High
4	Very likely	4	Significant, risk of death or loss of limbs/ eyesight etc.	13-16	Very High